



## ROOKIE LOCAL RULES

RECOMMENDED LEAGUE AGES: 6-7

### **GENERAL RULES:**

1. 60-foot base paths to be used for all games.
2. Game time limit is 90 minutes, there is an unlimited amount of innings allowed within the time limit. If the time limit is reached, the home team will be allowed to complete their inning.
3. Taunting players ("chatter" or "hey batter...") is prohibited.
4. The Home Team Manager and Coach(s) are responsible for pitching machines, bases, and field care; before and after each game. If your game is the last scheduled game on the field, the Home Team Manager is responsible for ensuring the bases and any field equipment is secured back in the Pyramid.
5. There are no umpires in Rookie, nor are there any protests. Runs are not tracked. The batting teams coaches will call strikes and outs. Balls will not be counted.

### **OFFENSE:**

6. For the first week, all players will bat through the lineup, in a pre-stated order. The side is retired when the offensive team bats through the entire order. Starting the second week season, the side is retired when the defense collects three (3) outs, or the offense runs through their entire order. The next offensive inning will begin the batting order with the player left "on deck" from the last offensive inning.
7. No leading off or base stealing allowed.
8. Head-first slides are not allowed, except when a player is returning to a base. Non-base-returning head-first slides will result in an automatic out.
9. A player will be considered out after 6 swinging strikes from the pitching machine and/or "soft toss" from the coach. The ultimate goal is for the players to hit off the pitching machine.
10. No base stealing allowed.
11. Runners may not advance bases on overthrows.
12. On balls hit to the outfield, runners may advance until the ball has been returned to an infielder. If the infielder is in a cutoff position (shallow outfield), runners may advance until the ball has been returned to the infield.
13. If a batted ball hits the pitching machine, it is declared a dead ball and the batter will be awarded first base and all forced runners will advance one base.



**DEFENSE:**

14. All players play each inning in the field, simultaneously.
15. The defensive team must utilize "standard" infield positions; one player per position. All remaining players will play in the outfield, and must be positioned in an umbrella formation, at least 15 feet off the infield dirt.
16. All Players must play at least two (2) innings in the infield, per game. Exceptions may be made for purposes related to player safety (with approval of the rules committee chair and notification to the Player Agent(s)).